

# Discover-a-Challenge Badge



## Garnet

Guides need to complete 10 challenges, at least 2 from each section (Physical, Practical People and Self) and then 2 extra from any section. Minimum age to commence challenge: 8 years.

	Start Date:	Completed
Physical	Help to prepare a meal for your family OR find out about healthy eating portions and make a poster for your home fridge.	
	Participate in an environmental activity, such as a tree planting day, Clean Up Australia Day or Frog Watch.	
	Learn a new skill or improve an old skill that involves a ball, a rope or a hoop. Use your skill in a game with your Patrol or Unit.	
	Learn how to cross the road safely on foot and on your bike. Also learn three other important road rules OR know how to travel safely when using private or public transport.	
People	Make a game or activity that explores one or more parts of the Guide Law.	
	For four weeks, do a helpful job that your Guide Leader has chosen for you. OR Make a list of people in the community who help other people.	
	Know what WAGGGS stands for and name three member countries. Find out more about Guiding in each of these countries.	
	Organise and run a game that every member of your Patrol can play.	
	Participate in a State, Territory or national challenge or badge.	
Practical	Find out how to send a simple message using morse code, phonetic alphabet, semaphore or sign language.	
	Make a hot drink and sandwich (or similar) OR Sew on a button or a badge.	
	Tie a round turn and two half hitches and a clove hitch. Know what they are used for OR show how you would treat a simple burn.	
	- Help plan a Guides' Own or campfire. OR Participate in a campfire. The campfire could be held at a camp or during your Unit meeting.	
	Make something you can wear.	
Self	Think about one of your talents and show it to your Patrol.	
	Help to choose and plan a special Guiding event, such as a Promise Ceremony or Guides' Own.	
	Organise and run a short activity that includes every member of your Patrol.	